

On Fixed Point error analysis of FFT algorithm

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Abstract—In this correspondence the analysis of overall quantization loss for the Fast Fourier Transform (FFT) algorithms is extended to the case where the twiddle factor word length is different from the register word length. First, a statistical noise model to predict the Quantization error after the multiplication of two quantized signals, of different precision, is presented. This model is then applied to FFT algorithms. Simulation results, that corroborate the theoretical analysis, are then presented.

Index Terms— DFT (Discrete Fourier Transform), FFT (Fast Fourier Transform), DIT (Decimation in Time), and Quantization loss analysis.

I. INTRODUCTION

The discrete Fourier transforms (DFT) and linear filtering is among the most fundamental operations in digital signal processing. The Fast Fourier transform is an algorithm to efficiently compute the discrete Fourier transform (DFT). It is a very useful algorithm, playing an important role in various digital signal processing applications from telecommunication, image processing, radar, sonar to vibrational analysis and material analysis and etc. In the actual hardware design, the accuracy of FFT/IFFT module is an important design factor of system performance. When it is implemented on a digital machine, quantization errors will arise due to the finite word length of the machine. Theoretical performance evaluation of signal to quantization noise (SQNR) of different FFT algorithms has been widely reported in previous works, for example [2]-[21]. All this consider the twiddle factor bit width to be similar to register bit width, as it simplifies the analysis. However, in many practical cases like fixed point DSP processors [1], the input bit widths are not the same, and the theoretical analysis given by [2]-[21] do not predict the saturation of the SQNR curve due to the constant twiddle factor bit width.

In this paper a model of quantization noise for multiplication when the input registers have different bit widths is developed first. The output noise of such a multiplier is then computed. The results are then applied to FFT algorithms and simulation results are presented to verify the accuracy of the proposed model

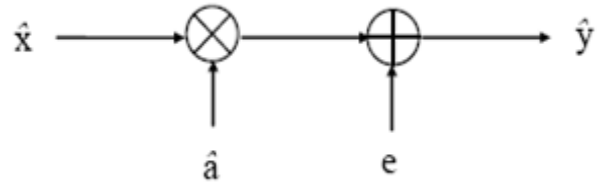


Figure1. Additive noise model of quantization loss for same bit width multiplication.

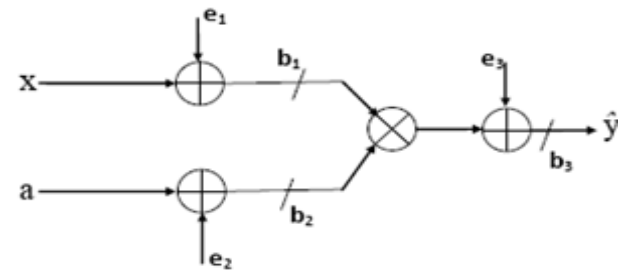


Figure2. Additive noise model of quantization loss for unequal size bit width multiplication.

The organization of paper is as follows: The multiplier quantization noise model that takes care of effects of different bit widths at the inputs is discussed in section II. Application to FFT algorithms is discussed in section III. Section IV gives Simulation results followed by Summary in section V.

II. GENERALIZED MULTIPLIER MODEL

The additive noise model of quantization loss is widely adopted to measure the effect of the fixed length operations in digital signal processing systems [2], [4]. The quantized product can be expressed as the sum of an unquantized product and a uniformly distributed additive quantization noise.

A. Previous model

If we consider the multiplication of quantized numbers \hat{x} and \hat{a} of bit width b , the product \hat{y} is quantized to $(b+1)$ bits, so that $\hat{y} = Q_b[y]$. The variance of this is given in [6] and the corresponding model is shown in Figure 1.

B. Proposed model

Consider the multiplication of quantized numbers \hat{x} and \hat{a} of a bit widths $b1$ and $b2$ respectively. The product \hat{y} is

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quantized to b_3 bits, so that $\hat{y} = Q_{b_3}[y]$.

Each quantized number a , quantized to bit width b , can be represented as an unquantized number with an additive quantization noise source e [2], [4] as

$$\hat{a} = a + e \tag{1}$$

Where e is a uniformly distributed random variable whose probability density function (pdf) is given in equation (2),

and variance is given by $\sigma^2 = \Delta^2/12$ where

$$\Delta = 2^{-b} \tag{2}$$

$$P(e) = \begin{cases} \frac{1}{\Delta}, & -\frac{\Delta}{2} \leq e \leq \frac{\Delta}{2} \\ 0 & \text{otherwise} \end{cases}$$

The quantized product term can be expressed as the product of quantized inputs with an additive quantization noise source, e_3 , as

$$\hat{y} = Q_{b_3}[y] = \hat{x}\hat{a} + e_3 \tag{3}$$

If $b_1 \neq b_2 \neq b_3$ then using equation (1) to replace quantized \hat{x} , \hat{a} by their unquantized values we get

$$\hat{y} = (x + e_1)(a + e_2) + e_3 = xa + n \tag{4}$$

where $n = e_1a + e_2x + e_1e_2 + e_3$ is the noise term. The conditional variance of n given x, a is

$$\sigma_n^2 = \frac{2^{-2b_3}}{12} + x^2 \frac{2^{-2b_2}}{12} + a^2 \frac{2^{-2b_1}}{12} + \frac{2^{-2(b_1+b_2)}}{12} \tag{5}$$

For the special case when $b_1 = b_2 = b_3 = b$, we have

$$\sigma_n^2 = \frac{2^{-2b}}{12} \{1 + x^2 + a^2 + 2^{-2b}\} \tag{6}$$

Denoting $E\{x^2\} = \sigma_x^2, E\{a^2\} = \sigma_a^2$, the variance of n for different bit width input is given by

$$\sigma_n^2 = \frac{1}{12} \{2^{-2b_3} + \sigma_x^2 2^{-2b_2} + \sigma_a^2 2^{-2b_1} + 2^{-2(b_1+b_2)}\} \tag{7}$$

Assuming as in [[2], equation 6.4.7], that x and a are uncorrelated and have uniform density in the range $(-1/N, 1/N)$ we have

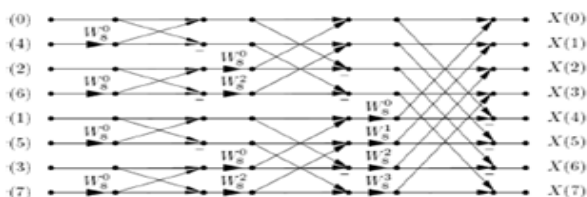


Figure 3-Flow-graph of the DIT- FFT algorithm.

$$\sigma_x^2 = \sigma_a^2 = \frac{1}{3N^2} \tag{8}$$

Substituting equation (8) in equation (7), we obtain

$$\sigma_n^2 = \frac{1}{12} \{2^{-2b_3} + \frac{1}{3N^2} [2^{-2b_2} + 2^{-2b_1}] + 2^{-2(b_1+b_2)}\} \tag{9}$$

Figure 2 depicts quantized product term \hat{y} as the product of quantized inputs with an additive quantization noise source having different bit widths.

III. APPLICATION TO FFT

In this section the generalized multiplier model developed in previous section is applied to FFT. For this case we assume, without loss of generality, that x is an input to the FFT, and a is the twiddle factor. Then variance of a will be $\sigma_a^2 = 1$ and assuming as in [[2], eqn. 6.4.7], that x and a are uncorrelated and x has uniform density in the range $(-1/N, 1/N)$, the variance of noise for each multiplication, given in equation (7), specializes to

$$\sigma_n^2 = \frac{1}{12} \{2^{-2b_3} + \sigma_x^2 2^{-2b_2} + 2^{-2b_1} + 2^{-2(b_1+b_2)}\} \tag{10}$$

A. Error analysis of Radix-2 FFT algorithm

In this subsection we discuss the variance of QE for Radix-2 FFT algorithm to the case of different register bit width. From the flow graph of the DIT FFT algorithm given in Figure 3a, it can be seen that the DFT samples are computed by a series of butterfly computations with a single complex multiplication per butterfly module. Some of the butterfly computations require multiplications by -1 or $-j$ that we do not treat separately here, to simplify the analysis. From Figure 3a, it is also observed that in general there are $N/2$ complex multiplications in first stage, $N/4$ in the second stage, $N/8$ in third stage, and so on, until the last stage, where there is only one complex multiplication. Following the procedure as in [2], instead of scaling the input samples by $1/N$, we can distribute the total scaling of $1/N$ into each of the FFT stages to avoid overflow i.e. we can scale the input signals at each stage by $1/2$. This scaling reduces the variance of QE as follows. Each factor of $1/2$ reduces the variance of QE by a factor of $1/4$. Thus $4(N/2)$ QE introduced in first stage will reduce the variance by $(1/4)^{N-1}$, the $4(N/4)$ in second stage to $(1/4)^{N-2}$, and so on, where N is the number of FFT stages. Hence, the total variance of the QE at the output of FFT algorithm will be

$$\sigma_q^2 = \sigma_n^2 \{4(\frac{N}{2})(\frac{1}{4})^{N-1} + 4(\frac{N}{4})(\frac{1}{4})^{N-2} + \dots + 4\} \tag{11}$$

which simplifies as [2], we get

$$\sigma_q^2 = 8\sigma_n^2 \{1 - (\frac{1}{2})^N\} \tag{12}$$

For large values of N , FFT size, this can be approximated as

$$\sigma_q^2 \approx 8\sigma_n^2 \quad (13)$$

Due to the scaling the input, the variance of the signal at the output of FFT will become $\sigma_X^2 = \frac{1}{3N}$ and SQNR is given by

$$\frac{\sigma_X^2}{\sigma_q^2} = \frac{1}{24N\sigma_n^2} \quad (14)$$

B. Error analysis of Split radix DIT FFT algorithm

In this subsection we consider QE for Split radix FFT algorithm. From the block diagram as shown in Figure 3b, it is clear that each butterfly computation involves 2 complex or 8 real multiplications. The number of butterflies from stage $k=2$ to v is given by

$$B_k = [2 + (-\frac{1}{2})^{v-k}] \frac{N}{12} \quad (15)$$

and the number of Radix-2 butterflies in stage $k=1$ is given by

$$B_{R2} = [\frac{2^v - (-1)^v}{3}] \quad (16)$$

As Radix-2 multiplications are all non-trivial, so need not to be consider for QE analysis. Now the variance of the QE for this case for the computation of N -point DFT is given as

$$\begin{aligned} \sigma_{q/N}^2 &= \sigma_n^2 8 \{ [2 + (-\frac{1}{2})^{v-2}] \frac{N}{12} (\frac{1}{4})^{v-3} + \\ &\dots + [2 + (-\frac{1}{2})^{v-v}] \frac{N}{12} (\frac{1}{4})^{v-(v+1)} \} \end{aligned} \quad (17)$$

which simplifies as [2], we get

$$\sigma_{q/N}^2 = \frac{64N}{9} \sigma_n^2 \{ [1 - (\frac{1}{4})^{v-1}] + \frac{1}{3} [1 - (\frac{1}{8})^{v-1}] \} \quad (18)$$

For large values of N , FFT size, this can be approximated as

$$\sigma_{q/N}^2 \approx 9.48N\sigma_n^2 \quad (19)$$

QE for the computation of particular split radix FFT output is

$$\sigma_{q/1}^2 \approx 9.48\sigma_n^2 \quad (20)$$

Equation (20) is the noise variance of split radix DIT FFT algorithm due to quantization. SQNR for this case is given by

$$\frac{\sigma_X^2}{\sigma_{q/1}^2} = \frac{1}{28.44N\sigma_n^2} \quad (21)$$

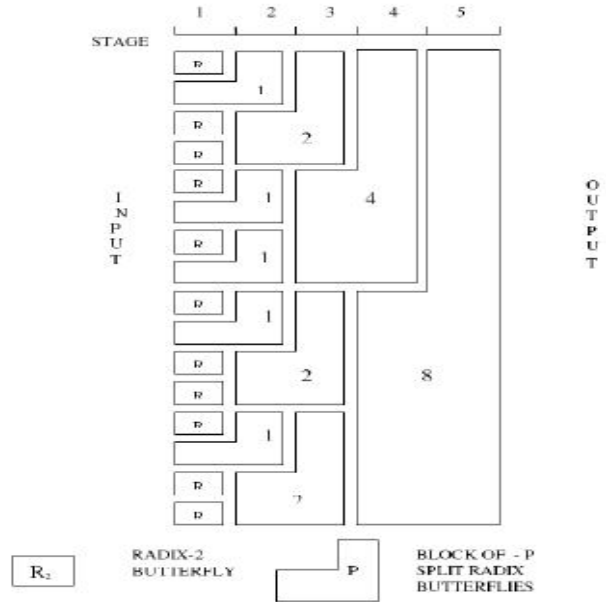


Figure 3b-Flow-graph of the SRDIT- FFT algorithm for $N=32$.

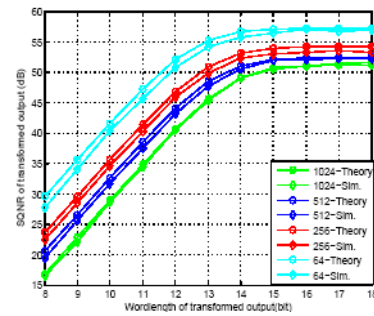


Figure 4. SQNR comparison chart of Radix-2DIT FFT algorithm with fixed twiddle factor (10bits).

IV. COMPARATIVE SIMULATION RESULTS

In order to verify the expression derived in the previous section, a fixed point simulation of SQNR for different FFT size is presented. It is assume that the word length of the internal register is same as that of the output register ($b1 = b3$). Figure 4 shows SQNR of Radix-2 DIT FFT algorithms with the word length of twiddle factor set to 10 bits ($b2 = 10$), and the internal word length of fixedpoint FFT is swept from 8 to 18 bits. FFTs of length 64, 256, 512 and 1024 are simulated. From the figure it can be observed that the simulated SQNR (denoted by 'NSim.' for N -point FFT in Fig. 4) is within 0.5 dB of theoretical SQNR (denoted by 'N- Theory'). Similar simulation for split radix FFT is shown in figure 5. For cross verification figure 6 plots the SQNR as a function of FFT length for various values of twiddle factor and internal register word lengths. It is observed that the theoretical SQNR is within 0.5 dB of the simulated SQNR. Accordingly, it can be concluded that the simulation results closely match theoretical SQNR curves obtained by plotting equation (14).

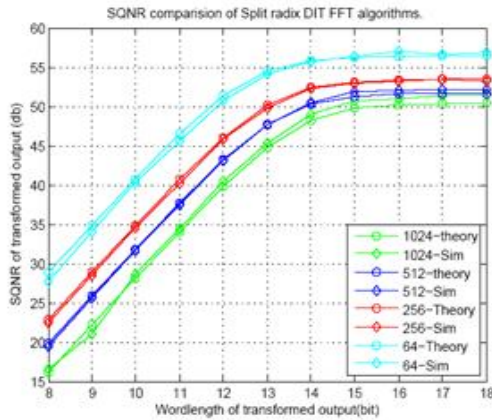


Figure 5. SQNR comparison chart of Split radix DIT FFT algorithm with fixed twiddle factor (10bits).

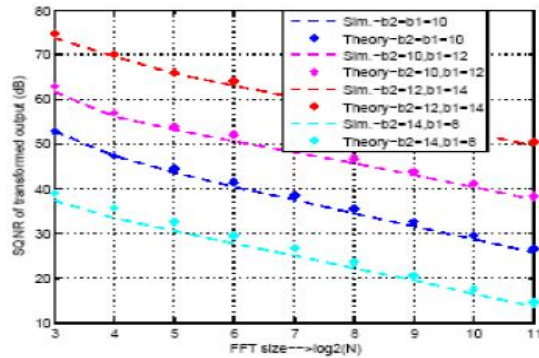


Figure 6. SQNR comparison of Radix-2DIT FFT algorithms with fixed input (10,12 bits).

V. CONCLUSION

We have developed a generalized multiplier model and applied it to derive the signal to quantization noise for FFT, for the case when twiddle factor word length is different from register word length. The results obtained are an important basis for the implementation of the FFT algorithm. Simulation results indicate that the theoretical analysis agrees closely with the actual behavior of SQNR.

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